

# Statistics for Particle Physics

## Lecture 1: the basics

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# Lecture 1: The Basics

## 1 Probability

- What is it?
- Frequentist Probability
- Conditional Probability and Bayes' Theorem
- Bayesian Probability

## 2 Probability distributions and their properties

- Expectation Values
- Binomial, Poisson and Gaussian

Tomorrow's lecture covers Estimation and Errors

Wednesday's general lecture covers Hypothesis Testing and discoveries

Thursday's lecture covers techniques for setting limits

Copies of the slides are available on

<https://www.academia.edu/38522326/>

# Question: What is Probability?

Typical exam question

Q1 Explain what is meant by the *Probability*  $P_A$  of an event  $A$   
[1]

# Four possible answers

- $P_A$  is number obeying certain mathematical rules.
- $P_A$  is a property of  $A$  that determines how often  $A$  happens
- For  $N$  trials in which  $A$  occurs  $N_A$  times,  $P_A$  is the limit of  $N_A/N$  for large  $N$
- $P_A$  is my belief that  $A$  will happen, measurable by seeing what odds I will accept in a bet.

Kolmogorov Axioms:



*A. N. Kolmogorov*

For all  $A \subset S$

$$P_A \geq 0$$

$$P_S = 1$$

$$P_{(A \cup B)} = P_A + P_B \text{ if } A \cap B = \phi \text{ and } A, B \subset S$$

From these simple axioms a complete and complicated structure can be erected. E.g. show  $P_{\bar{A}} = 1 - P_A$ , and show  $P_A \leq 1$ ....

But!!!

This says *nothing* about what  $P_A$  actually means.

Kolmogorov had frequentist probability in mind, but these axioms apply to any definition.

# Classical

or Real probability

Evolved during the 18th-19th century

Developed (Pascal, Laplace and others) to serve the gambling industry.



Two sides to a coin - probability  $\frac{1}{2}$  for each face

Likewise 52 cards in a pack, 6 sides to a dice...

Answers questions like 'What is the probability of rolling more than 10 with 2 dice?'



Problem: cannot be applied to continuous variables. Symmetry gives different answers working with  $\theta$  or  $\sin\theta$  or  $\cos\theta$ . Bertan's paradoxes.

# Frequentist

The usual definition taught in schools and undergrad classes

$$P_A = \lim_{N \rightarrow \infty} \frac{N_A}{N}$$

$N$  is the total number of events in the ensemble (or collective)

The probability of a coin landing heads up is  $\frac{1}{2}$  because if you toss a coin 1000 times, one side will come down  $\sim 500$  times.

The lifetime of a muon is  $2.2\mu\text{s}$  because if you take 1000 muons and wait  $2.2\mu\text{s}$ , then  $\sim 368$  will remain. The probability that a DM candidate will be found in your detector is *[insert value]* because of 1,000,000 (simulated) DM candidates *[insert value  $\times 1,000,000$ ]* passed the selection cuts

## Important

$P_A$  is not just a property of  $A$ , but a joint property of  $A$  and the ensemble.

# Problems (?) for Frequentist Probability

## More than one ensemble

German life insurance companies pay out on 0.4% of 40 year old male clients.

Your friend Hans is 40 today. What is the probability that he will survive to see his 41st birthday?

99.6% is an answer (if he's insured)

But he is also a non-smoker and non-drinker - so maybe 99.8%?

He drives a Harley-Davidson - maybe 99.0%?

All these numbers are acceptable

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What is the probability that a  $K^+$  will be recognised by your PID?

Simulating lots of  $K^+$  mesons you can count to get  $P = N_{acc}/N_{tot}$

These can be divided by kaon energy, kaon angle, event complexity... and will give different probabilities ... All correct.

## There may be no Ensemble

What is the probability that it will rain tomorrow?

There is only one tomorrow. It will either rain or not.  $P_{rain}$  is either 0 or 1 and we won't know which until tomorrow gets here

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What is the probability that there is a supersymmetric particle with mass below 2 TeV?

There either is or isn't. It is either 0 or 1



# Bayes' theorem

Bayes' Theorem applies (and is useful) in **any** probability model

Conditional Probability:  $P(A|B)$ : probability for  $A$ , given that  $B$  is true.

Example:  $P(\spadesuit A) = \frac{1}{52}$  and  $P(\spadesuit A|Black) = \frac{1}{26}$

## Theorem

$$P(A|B) = \frac{P(B|A)}{P(B)} \times P(A)$$

## Proof.

The probability that  $A$  and  $B$  are both true can be written in two ways

$$P(A|B) \times P(B) = P(A \& B) = P(B|A) \times P(A)$$

Throw away middle term and divide by  $P(B)$



# Bayes' theorem

## Examples

### Example

$$P(\spadesuit A | \text{Black}) = \frac{P(\text{Black} | \spadesuit A)}{P(\text{Black})} P(\spadesuit A) = \frac{1}{2} \times \frac{1}{52} = \frac{1}{26}$$

### Example

Example: In a beam which is 90%  $\pi$ , 10%  $K$ , kaons have 95% probability of giving no Cherenkov signal; pions have 5% probability of giving none. What is the probability that a particle that gave no signal is a  $K$ ?

$$P(K | \text{no signal}) = \frac{P(\text{no signal} | K)}{P(\text{no signal})} \times P(K) = \frac{0.95}{0.95 \times 0.1 + 0.05 \times 0.9} \times 0.1 = 0.68$$

This uses the (often handy) breakdown:

$$P(B) = P(B|A) \times P(A) + P(B|\bar{A}) \times (1 - P(A))$$

# Bayesian Probability

Probability expresses your belief in  $A$ . 1 represents certainty, 0 represents total disbelief

Intermediate values can be calibrated by asking whether you would prefer to bet on  $A$ , or on a white ball being drawn from an urn containing a mix of white and black balls.

This avoids the limitations of frequentist probability - coins, dice, kaons, rain tomorrow, existence of SUSY can all have probabilities.



# Bayesian Probability and Bayes Theorem

Re-write Bayes' theorem as

$$P(\text{Theory}|\text{Data}) = \frac{P(\text{Data}|\text{Theory})}{P(\text{Data})} \times P(\text{Theory})$$

$$\text{Posterior} \propto \text{Likelihood} \times \text{Prior}$$

## Works sensibly

Data predicted by theory boosts belief - moderated by probability it could happen anyway

## Can be chained.

Posterior from first experiment can be prior for second experiment. And so on. (Order doesn't matter)

# From Prior Probability to Prior Distribution

Suppose theory contains parameter  $a$ : (mass, coupling, decay rate...)

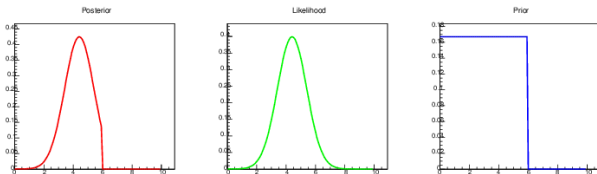
Prior probability distribution  $P_0(a)$

$\int_{a_1}^{a_2} P_0(a) da$  is your prior belief that  $a$  lies between  $a_1$  and  $a_2$

$\int_{-\infty}^{\infty} P_0(a) da = 1$  (or: your prior belief that the theory is correct)

Generalise the number  $P(\text{data}|\text{theory})$  to the function  $L(x|a)$

Bayes' Theorem given data  $x$  the posterior is :  $P_1(a) \propto L(x|a)P_0(a)$



If range of  $a$  infinite,  $P_0(a)$  may be vanishingly small ('improper prior'). Not a problem. Just normalise  $P_1(a)$

# Shortcomings of Bayesian Probability

## Subjective Probability

Your  $P_0(a)$  and my  $P_0(a)$  may be different. How can we compare results?

What is the right prior?

Is the wrong question.

'Principle of ignorance' - take  $P(a)$  constant (uniform distribution). But then not constant in  $a^2$  or  $\sqrt{a}$  or  $\ln a$ , which are equally valid parameters.

## Jeffreys' Objective Priors

Choose a flat prior in a transformed variable  $a'$  for which the Fisher information,  $-\left\langle \frac{\partial^2 L(x;a)}{\partial a^2} \right\rangle$  is flat. Not universally adopted for various reasons.

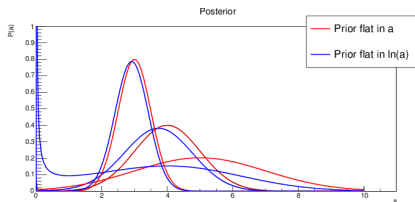
With lots of data,  $P_1(a)$  decouples from  $P_0(a)$ . But not with little data..

Right thing to do: try several forms of prior and examine spread of results ('robustness under choice of prior')

# Just an example

Measure  $a = 4.0 \pm 1.0$ .

Likelihood is Gaussian (coming up!)



Taking a prior uniform in  $a$  gives a posterior with a mean of 4.0 and a standard deviation of 1.0 (red curve).

Prior uniform in  $\ln a$  shifts the posterior (blue curve). Some difference.

For  $a = 3.0 \pm 0.5$  the posteriors are pretty similar

for  $a = 5.0 \pm 2.0$  they are really different.

Different priors lead to different posteriors - maybe significantly different.

## Exercise

Try this for yourself with various values

## Integer Values

Numbers of positive tracks, numbers of identified muons, numbers of events..

Generically call this  $r$ . Probabilities  $P(r)$

## Real-number Values

Energies, angles, invariant masses...

Generically call this  $x$ . Probability Density Functions  $P(x)$ .

$P(x)$  has dimensions of  $[x]^{-1}$ .  $\int_{x_1}^{x_2} P(x) dx$  or  $P(x) dx$  are probabilities

Sometimes also use cumulative  $C(x) = \int_{-\infty}^x P(x') dx'$



# Mean, Standard deviation, and expectation values

From  $P(r)$  or  $P(x)$  can form the **Expectation Value**

$$\langle f \rangle = \sum_r f(r)P(r) \quad \text{or} \quad \langle f \rangle = \int f(x)P(x) dx$$

Sometimes written  $E(f)$

In particular the **mean**  $\mu = \langle r \rangle = \sum_r rP(r)$  or  $\langle x \rangle = \int xP(x) dx$   
and higher **moments**  $\mu_k = \langle r^k \rangle = \sum_r r^k P(r)$  or  $\langle x^k \rangle = \int x^k P(x) dx$   
and **central moments**

$$\mu'_k = \langle (r - \mu)^k \rangle = \sum_r (r - \mu)^k P(r) \quad \text{or} \quad \langle (x - \mu)^k \rangle = \int (x - \mu)^k P(x) dx$$

## The Variance and Standard Deviation

$$\mu'_2 = V = \sum_r (r - \mu)^2 P(r) = \langle r^2 \rangle - \langle r \rangle^2$$
$$\text{or } \int (x - \mu)^2 P(x) dx = \langle x^2 \rangle - \langle x \rangle^2$$

The **standard deviation** is the square root of the variance  $\sigma = \sqrt{V}$

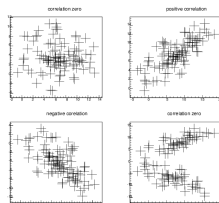
Statisticians usually use variance. Physicists usually use standard deviation  
Skew is  $\langle (x - \langle x \rangle)^3 \rangle / \sigma^3$  and Kurtosis is  $\langle (x - \langle x \rangle)^4 \rangle / \sigma^4 - 3$

# Covariance and Correlation

2-dimensional data  $(x, y)$

Form  $\langle x \rangle, \langle y \rangle, \sigma_x$  etc

Also other quantities



## Covariance

$$\text{Cov}(x, y) = \langle (x - \mu_x)(y - \mu_y) \rangle = \langle xy \rangle - \langle x \rangle \langle y \rangle$$

## Correlation

$$\rho = \frac{\text{Cov}(x, y)}{\sigma_x \sigma_y}$$

$\rho$  lies between 1 (complete correlation) and -1 (complete anticorrelation).

$\rho = 0$  if  $x$  and  $y$  are independent.

## Many Dimensions ( $x_1, x_2, x_3 \dots x_n$ )

Covariance matrix  $\mathbf{V}_{ij} = \langle x_i x_j \rangle - \langle x_i \rangle \langle x_j \rangle$

Correlation matrix  $\rho_{ij} = \frac{\mathbf{V}_{ij}}{\sigma_i \sigma_j}$

Diagonal of  $\mathbf{V}$  is  $\sigma_i^2$

Diagonal of  $\rho$  is 1.

# The Binomial Distribution

Binomial: Number of successes in  $N$  trials, each with probability  $p$  of success

$$P(r; p, N) = \frac{N!}{r!(N-r)!} p^r q^{N-r} \quad (q \equiv 1 - p)$$

Binomial distributions  
for

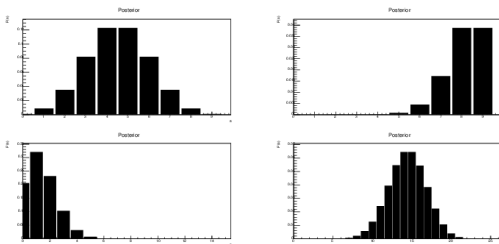
(1)  $N = 10, p = 0.6$

(2)  $N = 10, p = 0.9$

(3)  $N = 15, p = 0.1$

(4)  $N = 25, p = 0.6$

Mean  $\mu = Np$ , Variance  $V = Npq$ , Standard Deviation  $\sigma = \sqrt{Npq}$

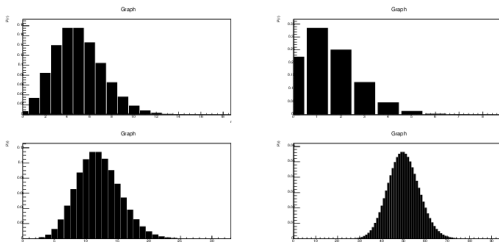


# The Poisson Distribution

Number of events occurring at random rate  $\lambda$

$$P(r; \lambda) = e^{-\lambda} \frac{\lambda^r}{r!}$$

Limit of binomial as  $N \rightarrow \infty$ ,  $p \rightarrow 0$  with  $np = \lambda = \text{constant}$



Poisson distributions for

- (1)  $\lambda = 5$
- (2)  $\lambda = 1.5$
- (3)  $\lambda = 12$
- (4)  $\lambda = 50$

Mean  $\mu = \lambda$ , Variance  $V = \lambda$ , Standard Deviation  $\sigma = \sqrt{\lambda} = \sqrt{\mu}$

Meet this **a lot** as it applies to event counts - on their own or in histogram bins

# Pop Quiz

You need to know the efficiency of your PID system for positrons

Find 1000 data events where 2 tracks have a combined mass of 3.1 GeV ( $J/\psi$ ) and negative track is identified as an  $e^-$ . ('Tag-and-probe' technique)

In 900 events the  $e^+$  is also identified. In 100 events it is not. Efficiency is 90%

What about the error?

Colleague A says  $\sqrt{900} = 30$  so efficiency is  $90.0 \pm 3.0\%$

Colleague B says  $\sqrt{100} = 10$  so efficiency is  $90.0 \pm 1.0\%$

Which is right?

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Which is right?

**Neither - both are wrong**

This is binomial not Poisson:  $p = 0.9, N = 1000$

Error is  $\sqrt{Npq} = \sqrt{1000 \times 0.9 \times 0.1}$  (or  $\sqrt{1000 \times 0.1 \times 0.9}$ )

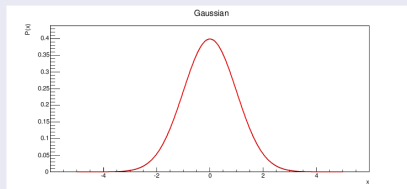
$= \sqrt{90} = 9.49 \rightarrow$  Efficiency  $90.0 \pm 0.9\%$

# The Gaussian

## The Formula

$$P(x; \mu, \sigma) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

## The Curve



Only 1 Gaussian curve, as  $\mu$  and  $\sigma$  are just location and scale parameters

## Properties

Mean is  $\mu$  and standard deviation  $\sigma$ .

Skew and kurtosis are 0.



# The Central Limit Theorem

Why the Gaussian is so important

If the variable  $X$  is the sum of  $N$  variables  $x_1, x_2 \dots x_N$  then

- 1 Means add:  $\langle X \rangle = \langle x_1 \rangle + \langle x_2 \rangle + \dots + \langle x_N \rangle$
- 2 Variances add:  $V_X = V_1 + V_2 + \dots + V_N$
- 3 If the variables  $x_i$  are independent and identically distributed (i.i.d.) then  $P(X)$  tends to a Gaussian for large  $N$

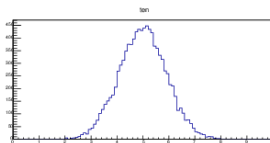
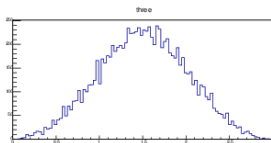
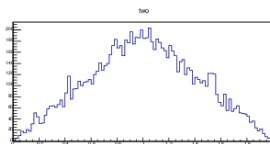
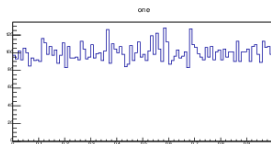
(1) is obvious

(2) is pretty obvious, and means that standard deviations add in quadrature, and that the standard deviation of an average falls like  $\frac{1}{\sqrt{N}}$

(3) applies **whatever** the form of the original  $p(x)$

# Demonstration

Take a uniform distribution from 0 to 1. It is flat. Add two such numbers and the distribution is triangular, between 0 and 2.



With 3 numbers, it gets curved. With 10 numbers it looks pretty Gaussian



# Proof

Introduce the **Characteristic Function**  $\langle e^{ikx} \rangle = \int e^{ikx} P(x) dx = \tilde{P}(k)$

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Expand the exponential as a series

$$\langle e^{ikx} \rangle = \left\langle 1 + ikx + \frac{(ikx)^2}{2!} + \frac{(ikx)^3}{3!} \dots \right\rangle = 1 + ik \langle x \rangle + (ik)^2 \frac{\langle x^2 \rangle}{2!} + (ik)^3 \frac{\langle x^3 \rangle}{3!} \dots$$

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this gives power series in  $(ik)$ , where coefficient  $\frac{\kappa_r}{r!}$  of  $(ik)^r$  is made up of expectation values of  $x$  of total power  $r$

$$\kappa_1 = \langle x \rangle, \kappa_2 = \langle x^2 \rangle - \langle x \rangle^2, \kappa_3 = \langle x^3 \rangle - 3 \langle x^2 \rangle \langle x \rangle + 2 \langle x \rangle^3$$

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... These are called the **Semi-invariant cumulants of Thièle**. Under a change of scale  $\alpha$ ,  $\kappa_r \rightarrow \alpha^r \kappa_r$ . Under a change in location only  $\kappa_1$  changes.

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The logarithm of a product is the sum of the logarithms

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Take logarithm and use expansion  $\ln(1+z) = z - \frac{z^2}{2} + \frac{z^3}{3} \dots$

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The FT of convolution is the product of the individual FTs

The logarithm of a product is the sum of the logarithms

So  $\tilde{P}(X)$  has cumulants  $K_r = N\kappa_r$

# Proof

Introduce the **Characteristic Function**  $\langle e^{ikx} \rangle = \int e^{ikx} P(x) dx = \tilde{P}(k)$

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If the log is a quadratic, the exponential is a Gaussian. So  $\tilde{P}(X)$  is Gaussian.

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The FT of a Gaussian is a Gaussian. QED.



# Gaussian or Normal?

Statisticians call it the 'Normal' distribution. Physicists don't. But be prepared.

Even if the distributions are not identical, the CLT tends to apply, unless one (or two) dominates.

Most 'errors' fit this, being compounded of many different sources.

The Central Limit Theorem is amazingly powerful. Non-Gaussian distributions are nothing to be scared of.

Frequentist and Bayesian probability are both useful concepts. Be prepared to use both. But don't get them confused.